#### LANGUAGES OF SYNTHESIZED CONCURRENT SYSTEMS

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### 1. Introduction

This paper deals with the analysis of behaviours of concurrent systems synthesized from particular parts. Such systems have attracted a great deal of attention. Important contributions are [1,3,4,5].

We propose in this paper to describe a set of computation sequences of a concurrent system by mean of the formal languages. This, to our mind, has a little sense in understanding concurrent systems more essentially.

In the second section, we shall defined synthesized languages and in the third one, its application will be discussed.

# 2. Synthesized language

The concept defined in this section closely concernes the concept of the synchronization behaviours introduced by Nivat [5].

Let  $L_1$ ,  $L_2$  be languages on alphabets  $\Sigma_1$ ,  $\Sigma_2$ , respectively,  $\Sigma = \Sigma_1 \cap \Sigma_2$ . Homomorphisms  $h_1$  and  $h_2$  are defined on  $\Sigma_1$  and  $\Sigma_2$ , take values in  $\Sigma$ .

$$h_1(\alpha) = if \alpha \in \Sigma$$
 then a else e,  
 $h_2(\alpha) = if \alpha \in \Sigma$  then a else e,

where e is the emty word.

Suppose  $L=h_1(L_1)\cap h_2(L_2)$ . Each element of L is considered as a sequence of synchronization elements of  $L_1$  and  $L_2$ .

(The reason will be seen later.)

Definition: The language

$$\bigcup_{w \in L} h_1^{-1}(w) \quad \textcircled{a} \quad h_2^{-1}(w)$$

is called a synthesized language (SL in short form) of  $L_1$  and  $L_2$ .

In our definition, is the symbol of the projetive product defined by E.Knuth, Gy.György and L.Ronyai [1].

To make the definition more clear, we should note that:

and w is the longest common word of  $w_1$  and  $w_2$ . Considering  $L_i$  as sets of behaviours of processes  $Q_i$ , i=1,2, we can identify L with the sets of sequences of synchronization promitives of these processes.

A synthesized language of two regular languages is regular. This fact can be proped by constructing an automaton from ones recognizing the component languages.

Assume that  $M_1, M_2$  are automatons recognizing  $L_1$  and  $L_2$ :

$$M_{1} = (Q_{1}, \Sigma_{1}, \delta_{1}, q_{1}^{o}, F_{1})$$

$$M_{2} = (Q_{2}, \Sigma_{2}, \delta_{2}, q_{2}^{o}, F_{2}) .$$

We construct automaton M as follows:

$$M = (Q, \Sigma_{1} \cup \Sigma_{2}, \delta, q^{o}, F)$$

$$Q = Q_{1}xQ_{2}, q^{o} = (q_{1}^{o}, q_{2}^{o}), F = F_{1}xF_{2},$$

$$\delta((q_{1}, q_{2}), a) = \begin{cases} (\delta_{1}(q_{1}, a), q_{2}) & \text{if a } \in \Sigma_{1} \setminus \Sigma, \\ (q_{1}, \delta_{2}(q_{2}, a)) & \text{if a } \in \Sigma_{2} \setminus \Sigma, \\ (\delta_{1}(q_{1}, a), \delta_{2}(q_{2}, a)) & \text{if a } \in \Sigma. \end{cases}$$

It is easy to prove that the language recognized by M SL of  $L_1$  and  $L_2$  . The proof is omitted.

By induction we also defined the SL of the n given languages  $L_1, L_2, \ldots, L_n$ . That is, the SL of  $L_1, L_2, \ldots, L_n$  is the SL of  $L_1, L_2, \ldots, L_{n-1}$  and  $L_n$ . It can be seen that this definition does not depend on the order of  $L_1, L_2, \ldots, L_n$ .

The concept introduced above can be used to study statemachine decomposable systems, such as a sets of behaviours of vector of processes introduced by Nivat [5]. In this paper we shall apply this concept to present the set of computation sequences of the computation system introduced by Janicki [2,3].

## 3. Languages generated by S-nets

S-nets (simple nets) introduced by Janicki [2] are a particular case of Petri nets.

## Definition (2)

A simple net (S-net) N=(T,P) consist of:

- i) a set T of transitions, ii)  $P \subseteq 2^T x 2^T$  a relation over  $2^T$ , a set of places, where T and P satisfy the following conditions:

$$(\forall a \in T)(\exists p, q \in P): (a \in left(p) \cap right(q)); P = \emptyset \quad iff \quad T = \emptyset.$$

$$((x,y) \in XxX, \quad right(x,y) = y, \quad left(x,y) = x).$$

Denote by SNETS the set of S-nets. For  $N_1, N_2 \in SNETS, N_1 \subseteq N_2$  iff  $P_1 \subseteq P_2$ . Relations is a partial order over SNETS.

We shall adopt the following notations:

$$\begin{array}{lll} {\it N_1 \cup N_2} &= \sup \{ {\it N_1,N_2} \}, & {\it N_1 \cap N_2} &= \inf \{ {\it N_1,N_2} \}, \\ \\ {\it U} &= \sup \{ {\it N \mid NeS} \}, & {\it N} &= \inf \{ {\it N \mid NeS} \}. \\ \\ {\it Nes} && {\it Nes} \end{array}$$

Theorem 1 [2]: Algebra (SNETS, $\cup$ , $\cap$ ) is a complete lattice with the smallest element  $(\emptyset,\emptyset)$ 

A marked S-net M=(N,B,E) consists of:

- a) 3-net N,
- b)  $Be2^P$  initial marking, and
- c)  $Ee2^P$  final marking.

1-step reaching relation  $R_1^N: T \rightarrow 2^P x 2^P$  is defined by:

$$(\forall M_1, M_2 \in 2^P), (M_1, M_2) \in R_1^N(\alpha)$$
 iff  $M_1 - \alpha = M_2 - \alpha \text{ and } \alpha \subseteq M_1, \alpha \subseteq M_2.$ 

(where  $a = \{pep \mid aeright(p)\}$ ,  $a = \{pep \mid aeleft(p)\}$ .

A word  $w=a_1a_2,\ldots,a_n$  is called a firing sequence from marking M, to marking M'' if there exists a sequence of markings  $M^{\bullet}=M_{o},M_{1},\ldots,M_{n}=M''$  such that:

$$(M_{i-1}, M_i) \in \mathbb{R}_1^N(\alpha_i), \quad i=1,2,\ldots,n.$$

The language L(M) of M is the set of all firing sequences from the initial marking to the final marking.

The main result can be stated as follows:

Theorem 2: Let  $M^1 = (N_1, B_1, E_1)$  and  $M^2 = (N_2, B_2, E_2)$  be marked S-nets. Suppose  $M^0 = (N_1 \cup N_2, B_2 \cup B_2, E_1 \cup E_2)$ .

Then the language generated by M is the SL of  $L(M^2)$  and  $L(M^2)$ .

Proof: Denote

$$L_1 = L(M_1^2), \quad L_2 = L(M_2^2), \quad L = L(M^0),$$
 
$$\overline{T} = T_1 \cap T_2, \quad T = T_1 \cup T_2, \quad P = P_1 \cup P_2, \quad B = B_1 \cup B_2, \quad E = E_1 \cup E_2.$$

Our task is to prove that:

$$L=SL$$
 of  $L_1$  and  $L_2$ .

Taking  $w=a_1a_2$ ,..., $a_m$ eL, we show that w belongs to SL of  $L_1$  and  $L_2$ . By definition of L(M), there exist  $M_1, M_2, \ldots, M_m \in 2^P$  such that:

$$(M_{i-1}, M_i) \in \mathbb{R}_1^N(\alpha_i), i=1, 2, \dots, m, M_o = E, M_m = E.$$
 (2)

Assume that  $a_{i_1}, a_{i_2}, \ldots, a_{i_{\bar{l}}}$  is the subsequence of w containing occurences of transitions in T,  $a_{j_1}, a_{j_2}, \ldots, a_{j_s}$  is the subsequence of w containing occurences of transitions in  $T_2$ , and  $a_1, a_2, \ldots, a_q$  is the longest common subsequence of  $a_{i_1}, a_{i_2}, \ldots, a_{i_{\bar{l}}}$  and  $a_{j_1}, a_{j_2}, \ldots, a_{j_s}$  containing occurences of transitions in  $\bar{T}$ . That is,

$$\{j_1, j_2, \dots, j_s\} \cup \{i_1, i_2, \dots, i_1\} = \{1, 2, \dots, m\},\$$

$$j_1 < j_2 < \dots < j_s, \quad i_1 < i_2 < \dots < i_1.$$

We shall show that:

$$(M_{i_{h-1}} \cap P_1, M_{i_h} \cap P_1) \in R_1^{N_1}(\alpha_{i_h}), h=1,2,...,l,$$

and

$$(M_{j_{k-1}}^{\ \ \cap} P_2, M_{j_k}^{\ \ \cap} P_2) \in R_1^{N_2}(a_{i_k}), \quad k=1,2,\ldots,s.$$

This follows from the fact that  $N_1$  and  $N_2$  are S-nets. Since  $N_1$  and  $N_2$  are S-nets,

$$\begin{array}{l} \forall t \not\in T_1 \Rightarrow \dot{t} \dot{\cup} \dot{t} \subseteq P_2 \backslash P_1, \\ \forall t \not\in T_2 \Rightarrow \dot{t} \dot{\cup} \dot{t} \subseteq P_1 \backslash P_2. \end{array}$$

Consequently,

Since  $M_o \cap P_1 = B_1$ ,  $M_o \cap P_2 = B_2$ ,  $M_m \cap P_1 = E_1$ ,  $M_m \cap P_2 = E_2$  and (2)  $a_{i_1} a_{i_2} \dots a_{i_l} e L_1$ ,  $a_{j_1} a_{j_2} \dots a_{j_s} e L_2$ . By definition of SL, w in SL of  $L_1$ ,  $L_2$ .

Reversely, take  $w=a_1a_2...a_m$  in SL of  $L_1$  and  $L_2$ . By definition of SL, we have:

$$w_1 = a_{i_1} a_{i_2} \dots a_{i_l} eL_1$$
 (if w=e,  $i_l = 0$ ),  
 $w_2 = a_{j_1} a_{j_2} \dots a_{j_s} eL$  (if w=e,  $j_s = 0$ ),

 $w^{=a}{r_1}^a{r_2}\cdots a_{r_q}^a$  is the longest common subsequence of  $w_1$  and  $w_2$  (if  $w^{=e},\ r^{=o}),$ 

$$\{i_1, i_2, \dots, i_l\} \cup \{j_1, j_2, \dots, j_s\} = \{1, 2, \dots, m\},$$
 
$$\{i_1, i_2, \dots, i_l\} \cap \{j_1, j_2, \dots, j_s\} = \{r_1, r_2, \dots, r_{r_q}\},$$
 
$$i_1 < i_2 < \dots < i_{i_l}, \ j_1 < j_2 < \dots < j_s, \ r_1 < r_2 < \dots < r_{r_q},$$

 $(i_0 = j_0 = r_0 = 0)$  by convention).

Therefore, there exist  $M_{i_0}^1, M_{i_1}^1, \dots, M_{i_l}^1$  and  $M_{j_c}^2, M_{j_1}^2, \dots, M_{j_s}^2$  such that:

$$\begin{aligned} \forall h = 1, 2, \dots, l, & M_{i_h}^1 = 2^{P_1}, (M_{i_{h-1}}^1, M_{i_h}^1) \in R_1^{N_1}(\alpha_{i_h}), \\ \forall k = 1, 2, \dots, s, & M_{j_k}^2 = 2^{P_2}, (M_{j_{k-1}}^2, M_{j_k}^2) \in R_1^{N_2}(\alpha_{j_k}), \\ & M_{i_o}^1 = B_1, & M_{i_l}^1 = E_1, & M_{j_o}^2 = E_2, & M_{j_s}^2 = E_2. \end{aligned}$$

We construct a sequence  $M_O, M_1, \dots, M_m$  of markings of N by:

$$\begin{aligned} \mathbf{M}_o &= \mathbf{B}, \\ \mathbf{M}_i &= \mathbf{M}_i^1 \cup \mathbf{M}_i^2 & if & i \in \{r_1, r_2, \dots, r_q\}. \end{aligned}$$

In remain cases, if  $i=i_h$  with  $h\in\{1,2,\ldots,1\}$  then  $M_i=M_{i_h}^1\cup M_{j_k}^2$  with k in  $\{1,2,\ldots,s\}$  so that  $j_k$  is the bigest number, which is less than i, if  $i=j_k$  with k in  $\{1,2,\ldots,s\}$  then  $M_i=M_{i_h}^1\cup M_{j_k}^2$  with h in  $\{1,2,\ldots,t\}$  so that  $i_h$  is the bigest number which is less than  $j_k$ . (3) We claim that

$$\forall i=1,2,...,m, (M_{i-1},M_{i}) \in R_{1}^{N}(\alpha_{i}).$$

There are the following cases:

a)  $i=i_h$ ,  $h\in\{1,2,\ldots,l\}$ ,  $i_h\notin\{r_1,r_2,\ldots,r_q\}$ . In this case,  $M_i=M_{i_h}^1\cup M_{j_k}^2$  with k defined in the definition of  $M_i$  and  $i-1=i_{h-1}$  ( $i_{h-1}$  can be in  $\{r_1,r_2,\ldots,r_q\}$  or  $i-1=j_k$  ( $j_k$  does not belong to  $\{r_1,r_2,\ldots,r_q\}$ ). By definition,  $M_{i-1}=M_{i_{k-1}}^1\cup M_{j_k}^2$ . Noting in this case  $a_{i_h}^*\cup a_{i_h}^*\in P_1$  we have

 $(M_{i-1}, M_i) \in R_1^N(\alpha_i)$ .

- b)  $i=j_k$ ,  $k\in\{1,2,\ldots,l\}$  and  $j_k\in\{r_1,r_2,\ldots,r_q\}$ . In exactly the same way with interchanging the role of  $N_1$  and  $N_2$ , we have  $(M_{i-1},M_i)\in R_1^N(\alpha_i)$ .
- c)  $i \in \{r_1, r_2, \dots, r_q\}$ . In this case, there exist h and k such that  $j_k = i_h = i$ . So,  $M_i = M_{i_h}^1 = M_{j_k}^1$ .

If 
$$i-1=i_{h-1}=j_{k-1}$$
, then  $M_{i-1}=M_{i_{h-1}}^1\cup M_{j_{k-1}}^2$ .

If  $i-1=i_{h-1}\neq j_{k-1}$ , then  $j_{k-1}$  is the begest number in  $\{j_1,\ldots,j_s\}$  which is less then  $i_{h-1}$ ; if  $i-1=j_{k-1}\neq i_{h-1}$  then  $i_{h-1}$  is the begest number in  $\{i_1,\ldots,i_l\}$  which is less then  $j_{k-1}$ . So, in any case of i-1,  $M_{i-1}=M_{i-1}^1\cup M_{j_{k-1}}^2$ , and since that:

$$(M_{i-1}, M_{i}) \in R_{1}^{N}(\alpha_{i}).$$

The proved property of sequence  $M_0, M_1, \dots, M_m$  shows that  $well(M^0)$ .

This completes the proof of our theorem.

<u>Corollary:</u> The language generated by proper net M=(N,B,E) is the sythesized language of languages generated by sequential components creating it.

<u>Proof:</u> Since M is proper net, there are elementary nets  $N_1, N_2, \ldots, N_k$  such that:

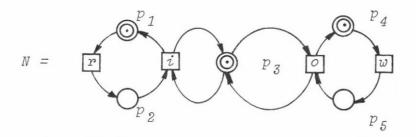
$$N = N_1 \cup N_2 \cup \dots \cup N_k$$

For every  $i, M^i = (N_i, B \cap P_i, E \cap E_i)$  is a marked S-net  $(i=1,\ldots,k)$ . The corollary is an immediate consequence of theorem 2.

Janicki has used proper nets to model parallel computation

systems. The corollary given above can be used in proving the correctness of synthesizing concurrent systems from sequential parts.

Example: Consider the following proper net:



where: r : read,

i : input,

o : output,

w: write, ( ): initial place, ( ) final place.

This net is the union of three sequential components:

$$N_1 = P$$
 $p_2$ 
 $p_3$ 
 $p_3$ 
 $p_4$ 

$$L_1 = (ri)*, L_2 = (i*o*)*, L_3 = (wo)*$$

By the corollary, we have:

$$L_N = \{ \lceil \lceil r^n w^m o^m i^n \mid n \geq 0, m \geq 0 \rceil \rceil \},$$

here  $\lceil \{r^n w^m o^m i^n | n \ge 0, m \ge 0\} \rceil$  is the trace language on  $\{r, w, i, o\}$  under the relation  $I = \{(r, w), (r, o), (o, i), (i, w)\}$ .

 $L_{\scriptscriptstyle N}$  is the behaviours of read-write systems.

## Conclusion:

In this paper we have only considered representation of behaviours of systems synthesized from their components. The combination of concept given above and trace languages used in searching parallel system will be considered in the future.

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## ÖSSZEFOGLALÁS

# SZINTETIZÁLT KONKURENS RENDSZEREK NYELVEI

Dang Vah Hung

A dolgozatban a szerző bevezeti a "szinkron-nyelv" fogalmát, amely Knuth Előd [6] által már korábban definiált fogalomnak továbbfejlesztése. A szerző a fogalom segitségével tanulmányozza a Janicki [3] által bevezetett rendszereket. A dolgozat fő célja jobb betekintést nyerni a parallel rendszerek strukturájába.

## ЯЗЫКИ СИНТЕЗИРОВАННЫХ КОНКРУРЕНТНЫХ СИСТЕМ

Данг Ван Хунг

В работе вводится понятие синхронного языка, которое является развитием базисного понятия введенного Кнутхом для изучения систем введенных Яницким. Цель работы состоит в том, чтобы лучше понять поведение параллельных систем.